

COUNTING SOUNDS

Identifying and Counting Sounds in Words

OBJECTIVE

The learner will practice identifying and counting the phonemes in words.

TIME

45 minutes.

MATERIALS

Computers, items used as counters (ex. pebbles), flash cards.

WARM UP: SYLLABLE COUNTING

1. Sign in to ABRACADABRA.
2. Choose the category *Sounds, Letters, and Words*.
3. Choose *Auditory Segmenting* from the activity list. 
4. Select a story from the available list.
5. Click on *Go*.
6. Click on *Play*.
7. Watch and assist as the child does this activity for 8 minutes.

TANGIBLE: OBJECTS FOR SOUNDS

1. Pre-select words with a different number of phonemes. Examples: 2: bee & cow; 3: cup, feet, & fit; 4: stop, frog, & lunch.
2. Give each learner 4 objects, such as pebbles, to be used as counters.
3. Call out a word and help learners stretch it out. Point to a pebble for each sound. Ask the class how many sounds there are in total. Repeat with a few words.
4. Pair learners. One is given a word and has to give the other pebbles equal to the sounds in the word.
5. Ask learners to switch roles.
6. Have learners switch roles.

TANGIBLE: USE FLASHCARDS

1. Select flashcards with 2-4 phoneme words. A sample set is provided on the next page. *Alternatively, you can create cards with only images.*
2. Pair learners. Give them several (faceup) flashcards and pebbles.
3. Learners place pebbles on the card to mark how many sounds are in that word.
4. Confirm with learners the correct number of phonemes.

Alternatively, give learners 3 cards, two of which have the same number of phonemes. Learners identify which two. This activity can be adapted for: cards that rhyme, same beginning sounds, word families, etc.

Print out the following flashcards.



BEE



CAR



COW



EGG



HAY



PAW



PEA



TEA



TOE



TWO



ANT



BOOK





CHAIR



GOAT



LOCK



MOON



MOUTH



ROAD



SHELL



TREE



BRAIN



BRUSH



CLOCK



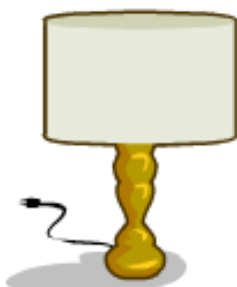
CRAB



FROG



HAND



LAMP



PLANE



SNAKE



TRAIN